



Atmel®

Technical Specifications

This document contains technical information on the Atmel® microprocessor variants, feature and limitations supported by Proteus. For information on what is included in a particular Proteus product please click the link in the table of contents below

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Proteus Platinum Edition

Summary

Proteus Platinum provides the complete Electronic Design Solution for the modern engineer. This product comes complete with everything in the Proteus suite of product including:

- Professional Schematic Capture module
- Unlimited Professional PCB Layout module
- ProSPICE professional simulation engine
- All Proteus VSM microcontroller families (over 750 processor models).
- Advanced Simulation Features and Proteus USB Transaction Analyser
- Shape based Autorouter
- Over 50,000 library components and footprints

PCB Features

PCB Design in Proteus Platinum has unlimited design capacity and includes all available PCB features.

- True Hierarchical Schematic Design.
- Fully Customisable Bill of Materials Reporting Module.
- Interactive Design Explorer with Cross Probing.
- Support for product Assembly Variants.
- Project Notes module (Documentation Centre).
- Formal Design Re-use with Project Clips/Design Snippets.
- BSDL and PADS ASCII Library Part Import Tools.
- 3D Board Visualisation.
- Gerber, ODB++, IDF, PDF, STEP and IGES Output Formats.
- Adaptive Shape Based Autorouter in scriptable or interactive mode.
- Hardware Accelerated Display with Layer Transparency.
- Comprehensive Design Rule Configuration.
- Design Rule Aware Interactive Routing.
- Adaptive Shape Based Autorouter.
- Automatic Power Plane Generation (limited to one per layer).
- Automatic Length Matching / Net tuning of routes.
- Gerber Export.
- Multiple Power Planes per Layer (e.g. an Analog Ground and Digital Ground).
- User drawn Power Planes of specific dimensions.
- Dynamic Teardrops.

VSM Families

The Platinum Version includes all the microcontroller variants that we support, across every family, architecture and silicon vendor. This includes :

- Proteus VSM for Microchip Technologies™ PIC10, 12, 16, 18, 24 and dsPIC33.

- Proteus VSM for Atmel® AVR® and Arduino™ AVR®.
- Proteus VSM for Texas Instruments™ MSP430® and PICCOLO®.
- Proteus VSM for NXP 8051 variants.
- Proteus VSM for all ARM® LPC2000, ARM® Cortex™-M0 and ARM® Cortex™-M3 variants.



Other Modules

In addition to the unlimited PCB Layout and VSM Simulation software the Platinum Version also includes many supporting modules as standard, including:

- Visual Designer for Arduino™ AVR®.
- Advanced Simulation Features.
- USB Simulation Support.
- All Embedded Peripherals Libraries.

Proteus VSM for AVR

Summary

Proteus Virtual System Modelling (VSM) combines mixed mode SPICE circuit simulation, animated components and microprocessor models to facilitate co-simulation of complete microcontroller based designs. The 'Proteus VSM for Atmel® AVR®' product includes the following main software modules:

- Professional Schematic Capture module
- ProSPICE professional Simulation Engine
- All supported VSM microcontroller variants in the AVR Family.
- All of the Proteus Embedded Simulation Peripheral Libraries.
- VSM Studio IDE with automatic compiler configuration.
- Over 10,000 standard simulation models.



Variants

The following is a current list of supported variants in the AVRAtmel® AVR® family:

- AT90USB646, AT90USB1286
- ATMEGA169, ATMEGA19P, ATMEGA329, ATMEGA3290 (LCD AVR's)
- ATMEGA329P, ATMEGA3290P, ATMEGA649, ATMEGA6490 (LCD AVR's)
- ATMEGA640, ATMEGA644, ATMEGA644P, ATMEGA645, ATMEGA162, ATMEGA165
- ATMEGA165P, ATMEGA325, ATMEGA325P, ATMEGA3250, ATMEGA3250P, ATMEGA2313
- ATMEGA8515, ATMEGA8535, ATMEGA1284P, ATMEGA8, ATMEGA8(32PIN), ATMEGA16
- ATMEGA32, ATMEGA48, ATMEGA48P, ATMEGA48P(32PIN), ATMEGA48(32PIN)
- ATMEGA64, ATMEGA88, ATMEGA88P, ATMEGA88P(32PIN), ATMEGA88(32PIN)
- ATMEGA128, ATMEGA164PATMEGA168, ATMEGA168P, ATMEGA328P, ATMEGA328P
- ATMEGA168P(32PIN), ATMEGA168(32PIN), ATMEGA324P, ATMEGA1280, ATMEGA1281
- ATMEGA2560, ATMEGA2561, ATMEGA6450, ATMEGA103, ATTINY10, ATTINY11
- ATTINY12, ATTINY13, ATTINY15ATTINY24, ATTINY25, ATTINY44, ATTINY45
- ATTINY48, ATTINY48(32PIN)ATTINY84, ATTINY85, ATTINY88, ATTINY88 (32PIN)
- ATTINY261, ATTINY461ATTINY861, ATTINY2313, AT90S1200, AT90S2313
- AT90S2323, AT90S2333, AT90S2343, AT90S4433, AT90S4434, AT90S8515, AT90S8535

Features

We believe our simulation models are the most accurate and the most complete on the market today. A summary of model capabilities is listed below:

- Supports the entire instruction set.
- Supports all port and other I/O pin operations.
- Supports all counter/timers including separate prescalers, capture compare and PWM modes.
- Supports watchdog timer.
- Supports serial U(S)ART.
- Supports master slave SPI, USI and TWI serial interfaces.
- Supports Analogue-to-Digital Conversion (ADC) and analogue comparator modules in all modes.
- Supports all internal and external interrupt modes.
- Supports internal code and data EEPROM memory inc. code protection and data persistence.
- Internally generated processor clock for performance. Event timing accurate to one clock period.
- Provides internal consistency checks on code (e.g. execution of invalid op-codes, illegal memory accesses, stack overflow checking, etc.).
- Fully integrated in to the VSM source level debugging system.
- Fully integrated into the Proteus Diagnostic Control System.

Limitations

The following is a listing of known limitations in the current version of the AVR® family:

- ✗ Brown-out Reset is not implemented.
- ✗ Power supply voltage changing is not supported.
- ✗ JTAG and other in-circuit debugging interfaces are not supported.
- ✗ External programming of memories is not supported.
- ✗ Electrical characteristics dependency of the temperature is not implemented.

Compilers

Supported Third Party Compilers

Proteus VSM models will fundamentally work with the exact same HEX file as you would program the physical device with. However, far more debugging information is available when using a compiler to write the firmware and providing these object files to Proteus in place of the HEX file provides a much richer working environment.

We recommend you use the free Labcenter VSM Studio IDE. This will greatly simplify the task as it will automatically configure supported compilers to work with a Proteus VSM simulation.

If you prefer to work inside your own IDE then you will need to set your compiler options manually. After compiling for debug, all you need to do is specify the debug file from the compiler as the program property of the microcontroller on the schematic.

VSM Studio supported toolchains

- IAR
- GCC
- Arduino
- ImageCraft
- HP Info Tech
- Bascom AVR

Proteus VSM for 8051/52

Summary

Proteus Virtual System Modelling (VSM) combines mixed mode SPICE circuit simulation, animated components and microprocessor models to facilitate co-simulation of complete microcontroller based designs. The 'Proteus VSM for 8051/52' product includes the following main software modules:

- Professional Schematic Capture module
- ProSPICE professional Simulation Engine
- All supported VSM microcontroller variants in the 8051/52 Family.
- All of the Proteus Embedded Simulation Peripheral Libraries.
- VSM Studio IDE with automatic compiler configuration.
- Over 10,000 standard simulation models.



Variants

The following is a current list of supported variants in the 8051/52 family:

- Generic 80C31, 80C32, 80C51, 80C52, 80C54 and 80C58.
- AT89C51, AT89C52 and AT89C55.
- AT89C51RB2, AT89C51RC2 and AT89C51RD2
- P87C51FA, P87C51FB, P87C51FC
- P87C51RA+, P87C51RB+, P87C51RC+, P87C51RD+

Features

We believe our simulation models are the most accurate and the most complete on the market today. A summary of model capabilities is listed below:

- The entire instruction set and SFR's.
- Supports all port and other I/O pin operations.
- All on-chip peripherals including timers and UART in all modes of operation (see limitations).
- All interrupt modes.
- Internally generated processor clock for performance. Event timing accurate to one clock period.
- Provides internal consistency checks on code (e.g. execution of invalid op-codes, illegal memory accesses, stack overflow checking, etc.).
- Fully integrated in to the VSM source level debugging system.
- Fully integrated into the Proteus Diagnostic Control System.

Limitations

The following is a listing of known limitations in the current version of the 8051/52:

- x The X2, SPI and keyboard interrupt mode of the AT89C51Rx2 Variants are not modelled.

Compilers

Supported Third Party Compilers

Proteus VSM models will fundamentally work with the exact same HEX file as you would program the physical device with. However, far more debugging information is available when using a compiler to write the firmware and providing these object files to Proteus in place of the HEX file provides a much richer working environment.

We recommend you use the free Labcenter VSM Studio IDE. This will greatly simplify the task as it will automatically configure supported compilers to work with a Proteus VSM simulation.

If you prefer to work inside your own IDE then you will need to set your compiler options manually. After compiling for debug, all you need to do is specify the debug file from the compiler as the program property of the microcontroller on the schematic.

VSM Studio supported toolchains


- IAR
- Raisonance
- SDCC
- KEIL

Proteus VSM for ARM Cortex-M3

Summary

Proteus Virtual System Modelling (VSM) combines mixed mode SPICE circuit simulation, animated components and microprocessor models to facilitate co-simulation of complete microcontroller based designs. The 'Proteus VSM for ARM® Cortex™-M3' product includes the following main software modules:

- Professional Schematic Capture module
- ProSPICE professional Simulation Engine
- All supported VSM microcontroller variants in the ARM® Cortex™-M3 Family.
- All of the Proteus Embedded Simulation Peripheral Libraries.
- VSM Studio IDE with automatic compiler configuration.
- Over 10,000 standard simulation models.

 *Proteus VSM for ARM Bundle products are ideal if you need to simulate more than one family of ARM micro-controllers.*

Variants

The following is a current list of supported variants in the ARM® Cortex™-M3 family:

- STM32F103C4, STM32F103R4, STM32F103T4, STM32F103C6
- LM3S300, LM3S301, LM3S308, LM3S310
- LM3S315, LM3S316, LM3S317, LM3S328
- ATSAM3N00A, ATSAM3N00B, ATSAM3N0A, ATSAM3N0B
- ATSAM3N0C, ATSAM3N1A, ATSAM3N1B, ATSAM3N1C
- ATSAM3N2A, ATSAM3N2B, ATSAM3N2C, ATSAM3N4A
- STM32F103R6, STM32F103T6, ATSAM3N4B, ATSAM3N4C
- LPC1311FHN33, LPC1313FHN33, LPC1313FBD48
- LPC1342FHN33, LPC1311FHN33, LPC1313FHN33
- LPC1313FBD48, LPC1342FHN33, LPC1342FBD48
- LPC1343FHN33, LPC1343FBD48

Features

We believe our simulation models are the most accurate and the most complete on the market today. A summary of model capabilities is listed below:

- Fully simulates the entire instruction set (excluding operations for multiprocessor support).
- Supports all port and other I/O pin operations.
- Supports sleep and deep sleep modes.
- Supports Watchdog Timer.
- Supports General Purpose Timers in all modes.
- Supports Universal Asynchronous Receiver/Transmitter (UART) with FIFO mode.
- Supports Synchronous Serial Interface (SSI) with following frame types: Freescale, MICROWIRE, or Texas Instruments.
- Supports Inter-Integrated Circuit (I2C) in all modes on appropriate devices.
- Supports Analog Comparators in all configurations of signal sources.
- Supports Analog-to-digital 10-bit converter (ADC) with several input channels plus internal temperature sensor.
- Supports internal code and data FLASH memory including Cortex-M3 memory region protection.
- Supports all interrupt modes.
- Internally generated processor clock for performance. Event timing accurate to one clock period.
- Provides internal consistency checks on code (e.g. execution of invalid op-codes, illegal memory accesses, stack integrity checking, etc.).
- Fully integrated in to the VSM source level debugging system.
- Fully integrated into the Proteus Diagnostic Control System.

Limitations

The following is a listing of known limitations in the current version of the ARM® Cortex™-M3:

- x Bitband alias regions are of type XN (Execute Never).
- x Cache information is not used.
- x SysTick calibration value register (SYST_CALIB) is ignored.
- x Data Barrier instructions (DMB,DSB) are treated as NOP.
- x Register PLLCFG is not modelled.
- x Clock Verification Timers and Internal brown-out detector not modelled.
- x Registers DR2R,DR4R,DR8R,SLR are not modelled.
- x Loopback feature of the I2C Module is not documented and therefore not modelled.

Compilers

Supported Third Party Compilers

Proteus VSM models will fundamentally work with the exact same HEX file as you would program the physical device with. However, far more debugging information is available when using a compiler to write the firmware and providing these object files to Proteus in place of the HEX file provides a much richer working environment.

We recommend you use the free Labcenter VSM Studio IDE. This will greatly simplify the task as it will automatically configure supported compilers to work with a Proteus VSM simulation.

If you prefer to work inside your own IDE then you will need to set your compiler options manually. After compiling for debug, all you need to do is specify the debug file from the compiler as the program property of the microcontroller on the schematic.

VSM Studio supported toolchains


- IAR
- GCC
- KEIL

Proteus VSM for Arduino AVR

Summary

Proteus Virtual System Modelling (VSM) combines mixed mode SPICE circuit simulation, animated components and microprocessor models to facilitate co-simulation of complete microcontroller based designs. The 'Proteus VSM for Arduino™ AVR®' product includes the following main software modules:


- Professional Schematic Capture module
- ProSPICE professional Simulation Engine
- All supported VSM microcontroller variants in the Arduino AVR Family.
- All of the Proteus Embedded Simulation Peripheral Libraries.
- VSM Studio IDE with automatic compiler configuration.
- Over 10,000 standard simulation models.

 *The full Proteus VSM for AVR Product also includes simulation of the entire range of supported Atmel AVR variants.*

Variants

The following is a current list of supported variants in the Arduino™ AVR® family:

- ATMEGA168, ATMEGA328, ATMEGA2560

 The full Proteus VSM for AVR Product also includes simulation of the entire range of supported Atmel AVR variants.

Shields

There is a vast selection of available Arduino™ Shields available. These are listed below:

- Any schematic of a shield that you draw yourself
- Arduino™ 4 Channel Relay Shield.
- Arduino™ 7-segment Common Anode Breakout Board.
- Arduino™ 7-segment Common Cathode Breakout Board.
- Arduino™ 8x8 LED's.
- Arduino™ 16-channel PWM Servo Adafruit Shield.
- Arduino™ 74HC595 Shift Register Breakout Board.
- Arduino™ AD8495 K-Type Thermocouple Amplifier Breakout Board.
- Arduino™ Data Logger Shield.
- Arduino™ DHT22 Humidity & Temperature sensor Breakout Board.
- Arduino™ DS18B20 Breakout Board.
- Arduino™ DS1302 RTC Breakout Board.
- Arduino™ EA DOGS102N-6 Graphics Display Breakout Board.
- Arduino™ ENC28J60 Ethernet Breakout Board.
- Arduino™ HYT271 Precision Humidity & Temperature sensor Breakout Board.
- Arduino™ I2C 16x2 LCD Breakout Board.
- Arduino™ I2C 20x4 LCD Breakout Board.
- Arduino™ IOX-16 Shield with MCP23017 I/O Expander.
- Arduino™ KS0108 128x64 Graphics Display Breakout Board.
- Arduino™ KS0108 192x64 Graphics Display Breakout Board.
- Arduino™ LCD Shield.
- Arduino™ LED Bar Breakout Board.
- Arduino™ LED Shield.
- Arduino™ MCP3208 12bit ADC Breakout Board.
- Arduino™ MCP3304 13bit ADC Breakout Board.
- Arduino™ MCP3421 18-bit ADC Breakout Board.
- Arduino™ MCP4921 12bit DAC Breakout Board.
- Arduino™ MCP23008 I2C Expander.
- Arduino™ Motor Shield with Servos.
- Arduino™ Motor Shield.
- Arduino™ MPX4250AP absolute pressure sensor Breakout Board.
- Arduino™ Nokia 5110-3310 Monochrome LCD Breakout Board.
- Arduino™ PCA9555 I2C Expander Breakout Board.
- Arduino™ SD Card Breakout Board.
- Arduino™ Serial 16x2 LCD Breakout Board.
- Arduino™ Serial LED Breakout Board.
- Arduino™ Serial LED Horizontal Breakout Board.
- Arduino™ SRF04 Ultrasonic Ranger Breakout Board.
- Arduino™ SSD1306 128x64 Graphics Display I2C Breakout Board.
- Arduino™ SSD1306 128x64 Graphics Display SPI Breakout Board.
- Arduino™ Temperature & Light Breakout Board.
- Arduino™ Terminal Shield.
- Arduino™ Thermistor Breakout Board.
- Arduino™ Wave Shield.
- Arduino™ Weather Station Shield.

Limitations

The following is a listing of known limitations in the current version of the Arduino™ AVR®:

- x No significant functional limitations.
- x HFINTOSC as CLC1 input is not supported for efficiency reasons.
- x IVR Internal Voltage Regulator and VREGCON register effect are not modeled.
- x BORCON register effect are not modeled.

Compilers

Supported Third Party Compilers

Proteus VSM models will fundamentally work with the exact same HEX file as you would program the physical device with. However, far more debugging information is available when using a compiler to write the firmware and providing these object files to Proteus in place of the HEX file provides a much richer working environment.

We recommend you use the free Labcenter VSM Studio IDE. This will greatly simplify the task as it will automatically configure supported compilers to work with a Proteus VSM simulation.

If you prefer to work inside your own IDE then you will need to set your compiler options manually. After compiling for debug, all you need to do is specify the debug file from the compiler as the program property of the microcontroller on the schematic.

VSM Studio supported toolchains


- Arduino
- GCC

Proteus VSM for ARM Bundle

Summary

Proteus Virtual System Modelling (VSM) combines mixed mode SPICE circuit simulation, animated components and microprocessor models to facilitate co-simulation of complete microcontroller based designs. The Proteus VSM Bundles include the following main software modules:

- Professional Schematic Capture module
- ProSPICE professional Simulation Engine
- All supported VSM microcontroller variants in the ARM Families.
- All of the Proteus Embedded Simulation Peripheral Libraries.
- VSM Studio IDE with automatic compiler configuration.
- Over 10,000 standard simulation models.

 *Proteus VSM for ARM® Bundle products are ideal if you need to simulate more than one family of ARM micro-controllers.*

Variants

The following is a current list of supported variants in the ARM7 family:

- LPC2104, LPC2105, LPC2106.
- LPC2114, LPC2124
- LPC2131, LPC2132, LPC2134, LPC2136, LPC2138.
- LPC2101, LPC2102, LPC2103.
- ARM7TDMI and ARM7TDMI-S core models.

The following is a current list of supported variants in the ARM® Cortex™-M3 family:

- STM32F103C4, STM32F103R4, STM32F103T4, STM32F103C6
- LM3S300, LM3S301, LM3S308, LM3S310
- LM3S315, LM3S316, LM3S317, LM3S328
- ATSAM3N00A, ATSAM3N00B, ATSAM3N0A, ATSAM3N0B
- ATSAM3N0C, ATSAM3N1A, ATSAM3N1B, ATSAM3N1C
- ATSAM3N2A, ATSAM3N2B, ATSAM3N2C, ATSAM3N4A
- STM32F103R6, STM32F103T6, ATSAM3N4B, ATSAM3N4C
- LPC1311FHN33, LPC1313FHN33, LPC1313FBD48
- LPC1342FHN33, LPC1311FHN33, LPC1313FHN33
- LPC1313FBD48, LPC1342FHN33, LPC1342FBD48
- LPC1343FHN33, LPC1343FBD48

The following is a current list of supported variants in the ARM® Cortex™-M0 family:

- LPC1110FD20, LPC1111FDH20/002
- LPC1111FHN33/101, LPC1111FHN33/102
- LPC1111FHN33/103, LPC1111FHN33/201
- LPC1111FHN33/202, LPC1111FHN33/203
- LPC1112FD20/102, LPC1112FDH20/102
- LPC1112FDH28/102, LPC1112FHN24/202
- LPC1112FHN33/101, LPC1112FHN33/102
- LPC1112FHN33/103, LPC1112FHN33/201
- LPC1112FHN33/202, LPC1112FHN33/203
- LPC1113FBD48/301, LPC1113FBD48/302
- LPC1113FBD48/303, LPC1113FHN33/201
- LPC1113FHN33/202, LPC1113FHN33/203
- LPC1113FHN33/301, LPC1113FHN33/302
- LPC1113FHN33/303, LPC1114FBD48/301
- LPC1114FBD48/302, LPC1114FBD48/303
- LPC1114FBD48/323, LPC1114FBD48/333
- LPC1114FDH28/102, LPC1114FHN33/201
- LPC1114FHN33/202, LPC1114FHN33/203
- LPC1114FHN33/301, LPC1114FHN33/302
- LPC1114FHN33/303, LPC1114FHN33/333
- LPC1114FN28/102, LPC1115FBD48/303
- LPC1115FET48/303

The following is a current list of supported variants in the ARM® Cortex™-M4 family:

- STM32F401CB, STM32F401CC, STM32F401CD,
STM32F401CE
- STM32F401VB, STM32F401VC, STM32F401VD,
STM32F401VE
- STM32F401RB, STM32F401RC, STM32F401RD,
STM32F401RE

Features

Please see individual product families for features and information on model details.

Limitations

Please see individual product families for information on model limitations of variants in that family.

Compilers

Supported Third Party Compilers

Proteus VSM models will fundamentally work with the exact same HEX file as you would program the physical device with. However, far more debugging information is available when using a compiler to write the firmware and providing these object files to Proteus in place of the HEX file provides a much richer working environment.

We recommend you use the free Labcenter VSM Studio IDE. This will greatly simplify the task as it will automatically configure supported compilers to work with a Proteus VSM simulation.

If you prefer to work inside your own IDE then you will need to set your compiler options manually. After compiling for debug, all you need to do is specify the debug file from the compiler as the program property of the microcontroller on the schematic.

VSM Studio supported toolchains


- IAR
- GCC
- Keil

Proteus VSM Starter Kit for AVR (ATTiny2313, ATmega8, ATmega8535)

Summary

Proteus Virtual System Modelling (VSM) combines mixed mode SPICE circuit simulation, animated components and microprocessor models to facilitate co-simulation of complete microcontroller based designs. The 'Proteus VSM Starter Kit for AVR®' product includes the following main software modules:

- Professional Schematic Capture module
- ProSPICE professional Simulation Engine
- Support for the Proteus VSM Starter Kit for three variants only.
- All of the Proteus Embedded Simulation Peripheral Libraries.
- VSM Studio IDE with automatic compiler configuration.
- Over 10,000 standard simulation models.

 *The full Proteus VSM for AVR Product also includes simulation of the entire range of supported Atmel AVR variants.*

Variants

The following is a current list of supported variants in the AVR® Starter Kit family:

- ATTiny2312, ATmega8, ATmega8535
- Please refer to the full family or bundle products for more complete coverage of AVR microcontrollers.

Features

We believe our simulation models are the most accurate and the most complete on the market today. A summary of model capabilities is listed below:

- Supports the entire instruction set.
- Supports all port and other I/O pin operations.
- Supports all counter/timers including separate prescalers, capture compare and PWM modes.
- Supports watchdog timer.
- Supports serial U(S)ART.
- Supports master slave SPI, USI and TWI serial interfaces.
- Supports Analogue-to-Digital Conversion (ADC) and analogue comparator modules in all modes.
- Supports all internal and external interrupt modes.
- Supports internal code and data EEPROM memory inc. code protection and data persistence.
- Internally generated processor clock for performance. Event timing accurate to one clock period.
- Provides internal consistency checks on code (e.g. execution of invalid op-codes, illegal memory accesses, stack overflow checking, etc.).
- Fully integrated in to the VSM source level debugging system.
- Fully integrated into the Proteus Diagnostic Control System.

Limitations

The following is a listing of known limitations in the current version of the AVR®:

- ✗ Brown-out Reset is not implemented.
- ✗ Power supply voltage changing is not supported.
- ✗ JTAG and other in-circuit debugging interfaces are not supported.
- ✗ External programming of memories is not supported.
- ✗ Electrical characteristics dependency of the temperature is not implemented.

Compilers

Supported Third Party Compilers

Proteus VSM models will fundamentally work with the exact same HEX file as you would program the physical device with. However, far more debugging information is available when using a compiler to write the firmware and providing these object files to Proteus in place of the HEX file provides a much richer working environment.

We recommend you use the free Labcenter VSM Studio IDE. This will greatly simplify the task as it will automatically configure supported compilers to work with a Proteus VSM simulation.

If you prefer to work inside your own IDE then you will need to set your compiler options manually. After compiling for debug, all you need to do is specify the debug file from the compiler as the program property of the microcontroller on the schematic.

VSM Studio supported toolchains

- IAR
- GCC
- Arduino
- ImageCraft
- HP Info Tech
- Bascom AVR

Visual Designer for Arduino

Summary


Visual Designer for Arduino combines world class Proteus VSM simulation with a new flowchart programming engine and a gallery of virtual hardware to provide a truly integrated and intuitive development environment for Arduino. The peripheral gallery makes hardware design easy. Simply add a shield or sensor from the gallery and Visual Designer will automatically place the correct circuitry on the Proteus schematic for you and add some simple methods to Visual Designer that allow you to control the hardware.

- Peripheral Gallery full of ready-made Arduino Shields and Sensors.
- Drag and Drop Arduino Programming with Flowcharts.
- World Class System Level Simulation, Measurement and Debugging.
- Program the equivalent Arduino™ hardware at the press of a button.

Variants

The following is a current list of supported variants in the Arduino™ AVR® family:

- ATMEGA168, ATMEGA328, ATMEGA2560

 *The full Proteus VSM for AVR Product also includes simulation of the entire range of supported Atmel AVR variants.*

Shields

The following is a list of Arduino™ shields which are directly supported by the Visual Designer flowchart programming environment:

- Any schematic of a shield that you draw yourself.
- Adafruit 16 Channel PWM Servo Shield.
- Adafruit 4 Channel Relay Numato Shield.
- Adafruit TFT Display based on ILI9341.
- Adafruit Trellis Shield.
- Adafruit Weather Station Shield.
- Arduino™ HYT271 Pressure, Humidity and Temperature Breakout.
- Motor Shield (R3) with Stepper Motor.
- Adafruit 2 Channel Relay Numato Shield.
- Adafruit Data Logger Shield.
- Adafruit NeoPixel Shield.
- Adafruit Wave Shield (Plays Audio WAV files).
- Motor Shield V2 with Servos, DC and Stepper Motors.
- Motor Shield V2 with four DC Motors.
- Motor Shield (R3) with DC Motors.

Grove Modules


The following Grove modules and sensors are directly integrated into Visual Designer and can be added to your project straight from the Peripheral Gallery:

- Grove 128x64 OLED Display Module.
- Grove 4-Digit Display Module.
- Momentary Action Push Button.
- Grove Buzzer Module.
- Grove Differential Amplifier Module.
- Grove I2C 12-Bit ADC Module.
- Grove 80cm InfraRed Proximity Sensor.
- Grove Luminance Sensor Module.
- Grove Relay Module.
- Grove SPDT Slide Switch Module.
- Grove Touch Sensor Module.
- Thermistor Based Temperature Sensor Module.
- Grove RGB LCD Module.
- Grove LED Bar Module.
- Grove single LED Module (Blue, Green, Yellow, Red).
- Grove Light Sensor Module.
- Grove Rotary Angle Potentiometer based sensor.
- Grove RTC Module.
- Grove Servo Motor Module.
- Grove Sound/Volume Level Sensor.
- Grove Ultrasonic Ranger Module.
- Grove Voltage Divider Module.
- Grove RS232/TTY Terminal Module.

Breakouts

The following breakout boards are supported directly by Visual Designer:

- Arduino™ Alphanumeric LCD Breakout Board
- Arduino™ DHT22 Humidity Temperature Breakout Board
- Arduino™ MCP3208 12bit ADC Breakout Board
- Arduino™ Real Time Clock Breakout Board
- Arduino™ TC74 Temperature Sensor Breakout Board
- Adafruit K Type Thermocouple Amplifier AD8495 Breakout
- HYT271 Pressure, Humidity and Temperature Breakout
- Arduino™ SPDT slide Switch Breakout
- LED Breakout (Red/Blue/Green/Yellow)
- Generic Input Voltage Device Breakout
- Arduino™ Servo Motor Breakout Board
- Arduino™ GPS Breakout Board
- Arduino™ Rotary Angle Potentiometer Breakout Board
- Simple, momentary action push button breakout
- Arduino™ Piezo Buzzer Breakout Board
- Arduino™ DHT11 Humidity Temperature Breakout Board.
- Arduino™ MCP23008 IO Expander Breakout Board
- Arduino™ MCP4921 12bit DAC Breakout Board
- Arduino™ SD Card with SPI Interface Breakout Board
- Arduino™ MCP23008 Numeric Keypad Breakout Board
- Arduino™ MPX4250AP Pressure Gauge Breakout Board
- Arduino™ PCD8544 Nokia 3310 LCD Breakout Board

 *More advanced users can pick, place and wire from the many thousands of embedded peripherals in the Proteus libraries. These are all included with Visual Designer but users will have to program at a lower level, using the CPU methods in Visual Designer to drive the Arduino pins directly.*

With continual development on the Proteus Design Suite we endeavour to keep all content updated with the latest product details. On rare occasions this may not happen immediately, and website content will then be incomplete or inaccurate. We will attempt to correct any such errors as soon as possible, E&OE.